

COMMEDIA DELL'ARTE

"The scenario is no more than the fabric of scenes woven from a plot, which brief hints of the action, divided into acts and scenes, which are to be acted extemporaneously by the performers."

~ Andrea Perrucci, *dell'arte rappresentativa, premeditate ed all' improvviso*

Commedia dell'arte is a improvised comedic theatre form that flourished in Italy in the 1500's. The exact origins of Commedia are fuzzy and hard to pin down. There is not much documented previously to the 16th century. The term itself (Commedia dell'arte) wasn't put to common use until the 18th century. It is generally acknowledged that the form solidified in Italy in the 1550's and reached its peak in the 1650's. Despite an opaque history, the elements that define Commedia are quite clear:

- improvised performances based on scenarios - actors worked off a base outline and made up their lines
- stock characters - the characters were always the same, only the situations changed
- limited themes - love, money, or food were the base of almost every scenario
- use of mask - the mask defined the characters
- use of lazzi - short comedic physical bits within the story
- use of mime, acrobatics, and music

Commedia performers travelled in troupes from town to town and performed outside in town squares on makeshift stages. Actors relied on costumes and props rather than elaborate sets. Famous troupes began to emerge as the style evolved. The Gelosi (The Jealous) had their own coat of arms, and their motto was perfect for a Commedia troupe: *Virtu, fama ed honor ne fer gelosi* - "We are jealous of attaining virtue, fame, and honor."

"In size, the troupes averaged ten to twelve members; seven or eight men and three or four women. A typical troupe included two sets of lovers, a servant girl, a capitano, two zanni, and two old men...productions were supervised by the leader or most respected member of a troupe. It was the leader's responsibility to explain the characters, clarify the action, enumerate the lazzi and acquire the properties needed."

~ Oscar Brockett, *History of the Theatre*

One unique difference with Commedia dell'arte in comparison to previous theatre eras is that women performed their roles (instead of being played by men). The most famous Commedia actress was Isabella Andreini, a member of the Gelosi. She was known for playing the female lover character, the Inamorata. Her tour de force performance was called Pazzia d'Isabella

(Isabella's madness). During the show, Isabella goes mad by speaking several languages, singing in French, and imitating all of the other characters, male and female. After her death, her name became synonymous with the Inamorata role.

The nature of the improv

It's a misconception to think of Commedia improvisation as actors just making everything up on the spot. Yes, the lines of the play would have been improvised each time they performed, but the actors were also following well laid out scenarios, well defined lazzi (each actor would have had several lazzi in their arsenal) and specifically detailed characters. Many actors only played one or two characters in their lifetime (like Isabella Andreini above) so they would have years of practice to draw on as they "improvised." Since Commedia troupes (often comprised of close family members) spent all their time together, they would have worked well together as they brought the plays to life.

What does "Commedia dell'arte" mean?

There are a number of definitions of the phrase Commedia dell'arte:

- Artistic comedy
- Comedy of art
- Comedy of skills
- Comedy of professional artists
- Italian comedy

Vocabulary

battacio: Slap stick. Carried by Arlecchino.

battute: Set dialogue that always happens between two specific characters.

burla: Improvised comic bit or practical joke done by the servants, often involving 2 actors.

concetti: A set character speech, something that a certain character always says.

lazzi: A physical comic bit in the middle of the play unrelated to the plot. Each actor would have a number of lazzi in their repertoire. They were acrobatic, exaggerated, and often obscene.

innamorati: The lovers. These were unmasked characters. Males are innamorato, females are innamorata.

scenario: The outline of the play or scene.

stock characters: Commedia characters are set and never change from play to play. They follow the same set of personality quirks, gestures, movements, masks and costumes regardless of who plays them.

vecchio: The masters, usually old men.

zanni: The servants.

zibaldone: Reference book holding lazzi, concetti, battute, and stock phrases for a single character. Each actor had one.

Characters

Commedia characters are not known for subtext or subtle back story. They are big, bold, and physically exaggerated. They know what they want, they say what they want and they go after what they want. But Commedia characters never get what they want. They never change, grow or develop in the course of a play. It's an endless loop of heightened frustration, which is the heart of the comedy.

The characters are fixed types who fall into one of three categories:

- The Servants (zani)
- The Masters (vecchi)
- The Lovers (innamorati)

The masters are usually foolish greedy old men, and the servants are hungry and mischievous. The young lovers are always in love. Most of the characters wear masks, but even those without masks (e.g. the Lovers) treat their personas as masks. In Commedia, the characteristics of a character (such as a walk, a pose, or gesture) are just like wearing a mask.

The Stock Characters

“Commedia makes the actor the most important element in the play since language is negligible and plot is simple.”

- Bari Rolfe, *Commedia dell'arte: A Scene Study Book*

As the characters remain the same regardless of the story they're involved in, you would be able to recognize a Commedia stock character in an instant by how they move, what they wear, and how they act.

Pantalone



Old Venetian Merchant.

Rich and greedy miser.

Obsessed with money.

Always after women and thinks he's good at it. Gullible and often tricked.

Costume: Red pants and top with a flowing black cloak. Has a money bag.

Mask: Long pointed nose. Often has a moustache and bushy eyebrows.

Movement: Leads with the forehead and has a hunched back with bent knees. Fluttery hands, which he tries to contain by clasping them behind his back. Always bent over trying to keep his money safe!

Arlecchino



Servant, poor, always wanting money, always hungry.
Carries a bat/slapstick.
Stupid and smart at the same time.
Doesn't want to work but eager to please.

Costume: Tight fitting patchwork colorful costume.

Mask: Black mask. Small eyes. Catlike face.

Movement: Low status. Very acrobatic and quick. Leads with his knees and is very active, always on the move, never moving in a straight line. Think monkey.

Innamorati



The young lovers. These characters are very much in love with love. They love each other, they love themselves. They carry mirrors so that they can look at themselves as often as possible. They act completely over the top in their infatuations like Soap Opera characters. They have no notion of the consequences of their actions, nor are they all that bright. They're totally focused on the notion of love. Common female names are Isabella and Valentina. Common male names are Flavio, Leandro and Ottavio. They don't wear masks, but do wear makeup. They are always young and attractive.

Costume: Think Italian Renaissance Princes and Princesses. They are covered head to toe, perhaps excessively, in the best fashions and finery.

Movement: High status. Whatever they do, it's melodramatic and over the top. They glide instead of walk. They show pride in their appearance, and in how much they love themselves.



Columbina

Servant. Name means Little Dove. A female version of Arlecchino - quick wit, vain, never in love.

Often a servant to Isabella, an Innamorata. Usually the smartest character on stage.

Mask: Sometimes she wears a mask and sometimes not. If she does, it's a small one that only covers the eyes.

Costume: Often dressed in similar colours to Arlecchino. Cap and apron. Dressed as a lady's maid.

Movement: Though she's a servant, and therefore low status, her movements correspond to her strong, quick-witted character. She stands with a hip cocked to the side, hands on hips. She moves with quick strong steps.

Il Dottore



Not often a real doctor, more likely a professor, a lawyer, philosopher. Often spouting knowledge at the most inopportune time. His diagnosis of any situation is always wrong and makes no sense. Never stops talking and what he talks is nonsense. Know it all, but knows nothing. Fat.

Costume: Dressed in black academic garb. Black jacket (think graduation gown), black skullcap and a mortarboard.

Mask: Only covers the forehead and the nose with the actor's cheeks bare. Round nose.

Movement: Focus on Il Dottore's large size - it affects his movement. It's all about the body. The weight is in the heels and the movement is slow. Think of a pig.



Brighella

The tough servant. Arrogant, violent, womanizer. No morals. Liar. Always on the pursuit for food. Ready for a fight. Ready for trouble.

Costume: dressed as a servant, wears a white costume. Carries a dagger.

Mask: A green half mask.

Movement: Focus on the fact that he's ready for a fight. Think of a big cat like a cheetah or a panther.

Il Capitano



It seems that Il Capitano is a man's man, a soldier, a warrior who brags about his exploits. But in fact, he just talks a big game. He has many war stories from conquests in Spain at the ready but really he's a coward and a scaredy cat.

Costume: He wears the trappings of traditional military garb. He also carries a sword, but never draws it.

Mask: Long pointy nose.

Movement: Seems like a high status character. Walks like a stereotypical hero - big movements, chest puffed out, shoulders square, marching steps, stands at attention. But then when he's scared he immediately reverts to a low status character.

Pulcinella



Origin of name Punch from Punch and Judy. Melancholy. Hates all others and always works alone. Mostly a servant but can be a master as well.

Costume: Dresses in white floppy clothes with a big floppy hat. Carries a stick.

Mask: Black mask with a hook nose not unlike a bird beak. Pulcino in Italian means chick (as in bird).

Movement: Walks and talks like a bird. Squawking and pecking. Stays hunched and close to the ground, except when he explodes out.

Exercise: Character Phrases

To enhance their performance, each actor would have a collection of stock words and phrases for their character: a *concetti*. *Il Dottore*, for example, might have a couple of Latin phrases that make no sense, or a list of facts about a certain obscure subject. The Lovers would certainly have love poetry in their collection. For each of the following characters, come up with an example of a stock phrase or phrases that character would say.

- Il Dottore
- Pantalone
- Isabella, the innamorata
- Arlecchino
- Brighella

Exercise: Character walk

Each character has movement elements listed above. Based on how they move create a silent physical piece involving an entrance, an action and an exit. Based on the specific movements, poses, and gestures, the audience should be able to determine which Commedia character you portray.

Themes & Scenarios

"Commedia needs lost souls (of both sexes) as well as honest ones. In it the refined is defined by contact with the unrefined, and the indelicate becomes delectable as a relief from the delicate."

- Olly Crick and John Rudin, *Commedia dell'arte: A Handbook for Troupes*

One of the reasons Commedia actors were able to improvise with ease is that there weren't a lot of different themes to draw from. It boils down to love, money, and food in their most exaggerated forms. The motivation for any Commedia character is to go to the ends of the earth to obtain one of the three. And since Commedia characters are a mix of high status and low status characters, you can be sure any story involves a clash between them. Since the dialogue was improvised it was also easy to add current events and local scandals to the story.

Sample Commedia scenarios

- The young lovers wish to be married but their fathers deny their wish. This leads the servants to trick the old men into allowing the marriage.
- The Zanni trick one of the old men out of their money.
- Arlecchino is starving but keeps getting pulled away from his favourite food by his master, then the lovers, then every other character.
- Pantelone wants to date Isabella and turns to Arlecchino for advice, who in terms gives the worst advice possible.
- Capitano is new in town. He hears there's a rich widow and turns to the zani to get help.
- Pantelone has a new young wife. He's very jealous and instructs Arlecchino to keep all men away from her. Arlecchino does the opposite.

Exercise

The three main themes for Commedia are love, money and food in the extreme. In groups come up with a modern scene that explores one of these themes. Also include characters in clashing status groups. Example: A boss scratches a winning lottery ticket, and a lowly clerk goes to the extreme to get that ticket from his boss.

Lazzi

Lazzi (or Lazzo in the singular) are practised and predetermined comic bits. They could either be performed individually or in groups. Each actor has a repertoire of Lazzi at their disposal. Lazzi don't connect to the plot or move the story forward. Their purpose is to make the audience laugh.

Exercise

Come up with a routine for one of following lazzi. Remember the job of the lazzi is to make the audience laugh, so that is your job as well. The characters have been keep general, so make sure you choose a specific stock character to play.

Hunger: The character is so hungry that they decide to start eating their shoes, clothes, anything they can get their hands on.

Favourite Food: A character lusts after their favourite food, almost like they are courting it.

Bad Breath: A servant convinces their master the only way to stop his bad breath is to remove his teeth.

The Brave General: A character talks a big talk, and then shows his true cowardly colours when a mouse crosses his path.

Flirt: A character keeps flirting with another but keeps running into walls, tripping, and falling.

Mad Love: A character is so in love with another, they go mad.

The Surgery: A doctor performs surgery with disastrous results.

Flatulence: A character has a bout of uncontrollable farts.

Lost Money: A character has hidden a large sum of coins, and forgotten where they are.

The Flea: A character attempts to catch a flea with much acrobatics.

Snatching Food: Just as two of the innamorata are about to eat something, the food gets snatched away

Defend: A young woman is offended and demands a man to defend her honour.

Here are five lazzi from *The Scarlet Heart*. For all of these, keep the stock characteristics of the particular characters in mind.

- Lazzi of Sandwich Fillings in which Pulchinella uses sandwiches to woo Brighella. (who is disguised as a girl)
- Lazzi of Tug of War in which Pantelone means to give his money bag to Flavio but his body just won't let go of the bag.
- Lazzi of Courting Columbina seriously in which Arlecchino sings a song, recites a poem, or otherwise courts Columbina.
- Lazzi of the Fly in which Columbina stalks and tries to kill a fly, becoming a safari hunter, a quail hunter, a ninja.
- Lazzi of the Muscles in which Capitano flexes his muscles to convince himself that he is a big strong man.

Commedia in Performance

The Commedia actor is a physical actor. The personality of each character is ground in the pose, the gesture, and the movement. Bigger is better, but what that really means is that the characters want something so much that they must move in an exaggerated fashion to get it.

What should actors strive for in a Commedia performance?

- 1 Commitment to action - the characters act on their thoughts just as Shakespeare's characters speak all their thoughts.
- 2 Truth in size - a larger size of character, but it doesn't feel fake cartoon-y, because they're really committed - like *The Simpsons* can still move the audience, because even though it's absurd, it's committed.
- 3 Understanding of the characters' drives - they want something and they want it single-mindedly and bad. No subtle drives - they want love, money, food.
- 4 Physical commitment - clean, big gestures and actions, it doesn't have to be huge acrobatics, but definite choices made about their bodies and how their characters move, and interesting looking positions when they are standing still (they should look like a statue of the character when they aren't in motion).
- 5 If they're in mask, focusing the masks, where the mask looks like part of the face (especially active mouths, where the mouth is as big as the mask) and where they lead with the mask and use it to direct focus and attention. If they aren't in mask, interesting use of props and body positions to make the "mask" of the character (i.e. if a lover has a fan, or Pantalone has a money bag, that's their mask, and how does their use of it express character like a cat switching its tail).